

10-1 Exploring Quadratic Graphs

Remember:

- $y = ax^2 + bx + c$  → always makes a parabola
- $y = ax^2$  → vertex is always  $(0, 0)$
- $y = ax^2 + c$  → vertex is always  $(0, c)$

Examples:

$$y = 3x^2$$

vertex  $(0, 0)$

$$y = \frac{1}{2}x^2$$

vertex  $(0, 0)$

$$y = -x^2$$

vertex  $(0, 0)$

$$y = 2x^2 + 7$$

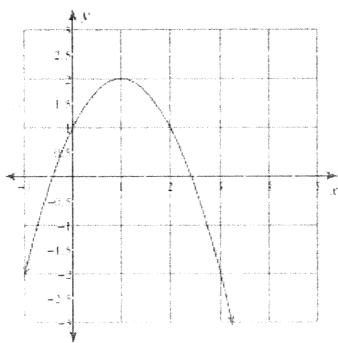
vertex  $(0, 7)$

$$y = -4x^2 - 1$$

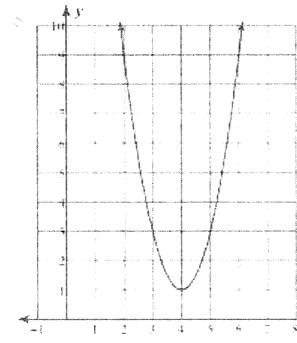
vertex  $(0, -1)$

Write the coordinates of the vertex of each graph. Tell whether it is a minimum or a maximum. Then sketch a graph of the equation.

1) vertex \_\_\_\_\_

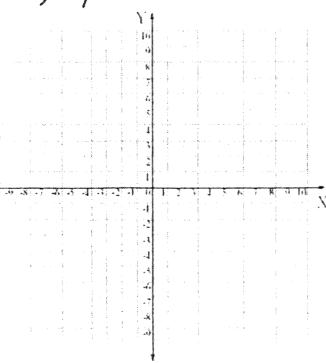


2) vertex \_\_\_\_\_

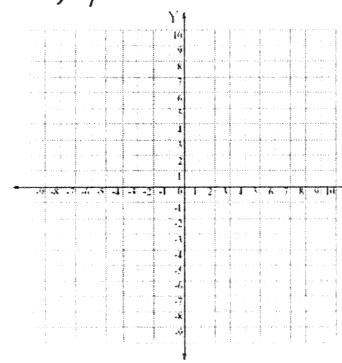


Sketch the graph of each equation. Draw the axis of symmetry with a colored pencil and label the vertex. Check the graph on a graphing calculator to make sure it is correct!

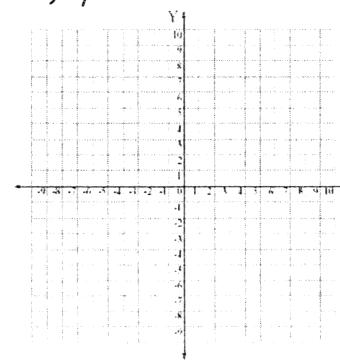
3)  $y = 3x^2$



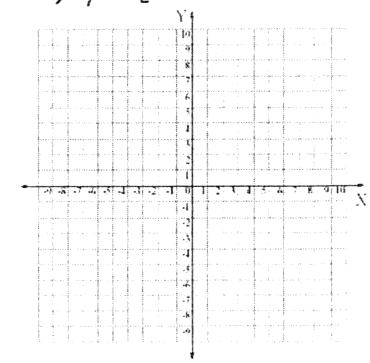
4)  $y = -2x^2 + 3$



5)  $y = x^2 - 4$



6)  $y = \frac{1}{2}x^2$



vertex \_\_\_\_\_

vertex \_\_\_\_\_

vertex \_\_\_\_\_

vertex \_\_\_\_\_

## 10-2 Graphing $y = ax^2 + bx + c$

\*\*Study this example before doing the problems below!!\*\*

Example Sketch the graph of  $y = x^2 - 2x - 3$

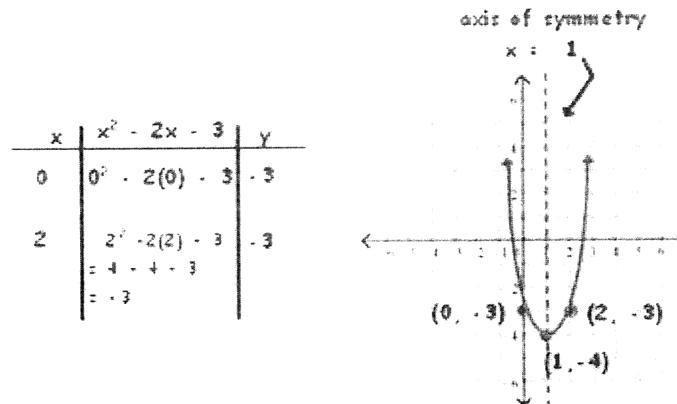
1. First find the axis of symmetry: At the vertex,  $x = -\frac{b}{2a}$

$$\begin{aligned} a &= 1 & \longrightarrow x &= \frac{-b}{2a} = \frac{2}{2(1)} = \frac{2}{2} = 1 & \longrightarrow \text{axis of symmetry} \\ b &= -2 & & & x = 1 \end{aligned}$$

2. Vertex: Substitute (plug in)  $x$  to find the value of  $y$  at the vertex.

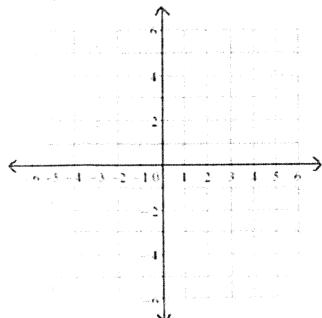
$$\begin{aligned} x &= 1 & \longrightarrow \text{plug in 1 for } x & \longrightarrow y &= (1)^2 - 2(1) - 3 \\ & & & & y = 1 - 2 - 3 \\ & & & & y = -4 \longrightarrow \text{vertex } (1, -4) \end{aligned}$$

3. Use a table of values to find other points. Graph the vertex and the other points to make the parabola. Draw in the axis of symmetry with a colored pencil.



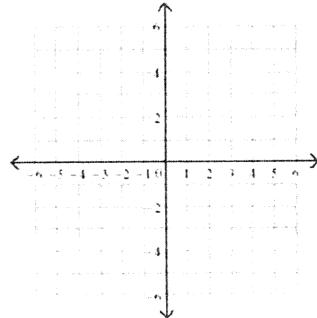
Graph each function. Follow the same steps as in the example above. \*\*Use a colored pencil to draw in the axis of symmetry.

1)  $y = 3x^2 - 6x + 4$



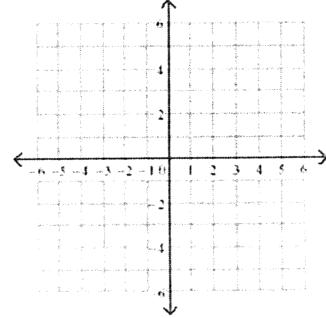
vertex ( )

2)  $y = x^2 + 4x + 1$



vertex ( )

3)  $y = -3x^2 + 6$



vertex ( )