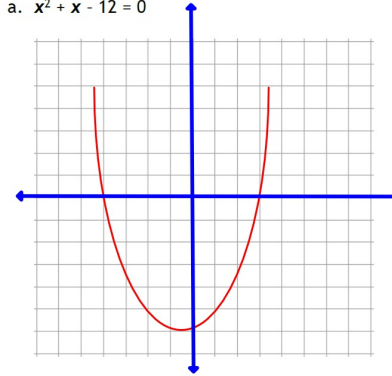


## Topic 6: Polynomial Equations

Agilemind website: Exploring "Quadratic Equations" Page 6

SAS2 - Question #8 a,b

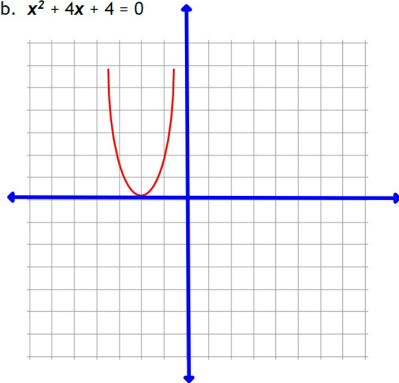
a.  $x^2 + x - 12 = 0$



Since this graph has two x-intercepts the equation must have 2 real solutions.

$$x^2 + x - 12 = 0$$
$$\begin{array}{r} -12 \\ +4 \quad -3 \\ \hline +1 \end{array} \quad (x+4)(x-3) \Rightarrow$$
$$x = -4, 3$$

b.  $x^2 + 4x + 4 = 0$



Since the vertex is the only x-intercept this equation must have only one real solution.

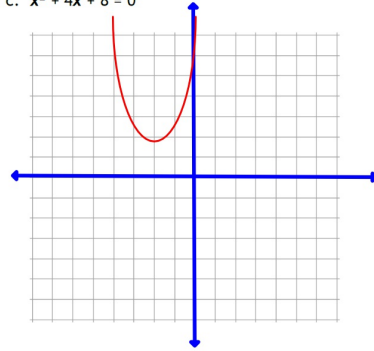
$$x^2 + 4x + 4 = 0$$
$$\begin{array}{r} +4 \\ +2 \quad +2 \\ \hline +4 \end{array} \quad (x+2)(x+2) \Rightarrow$$
$$x = -2$$

## Topic 6: Polynomial Equations

Agilemind website: Exploring "Quadratic Equations" Page 6

SAS2 - Question #8 c

c.  $x^2 + 4x + 8 = 0$



Since the parabola has no x-intercepts there must be no real solutions to the equation.

If you tried using the Quadratic Formula  $b^2 - 4ac = -16$ .

$$h(t) = -t^2 + 4t + 24$$

Suppose this equation models the height (as a function of time) of an object that is shot into the air from an initial height of 24ft.

Find the amount of time it would take to hit the ground?  $h = 0$

$$0 = -t^2 + 4t + 24$$

$$a = -1 \quad b^2 - 4ac = 112$$

$$b = 4 \quad c = 24$$

$$t = \frac{-4 \pm \sqrt{112}}{-2}$$

$$t = -3.29 \text{ \& } 7.29$$

Since negative time doesn't make sense in this situation the only answer is

$$t = 7.29 \text{ sec}$$

Solve.  $(x + 3)^2 - 16 = 0$

If a quadratic equation is in Vertex Form, you can solve the equation using **Square Roots**.

$$(x + 3)^2 - 16 = 0$$

$$+16 \quad +16$$

$$\sqrt{(x + 3)^2} = \sqrt{16}$$

$$x + 3 = \pm 4$$

$$-3 \quad -3$$

$$X = \begin{cases} +4 - 3 = 1 \\ -4 - 3 = -7 \end{cases}$$

$$X = -7, 1$$

Use this quadratic function:  $0 = -x^2 + 4x + 24$

How could you write the quadratic in Vertex Form?

1st find the Vertex

a. use LOS to find x-coord  $x = \frac{-b}{2a} = \frac{-4}{2(-1)}$

b. Substitute  $x=2$  to find the y-coord  $y = -(2)^2 + 4(2) + 24 = 28$

Vertex  $(2, 28)$

$a = -1$  (same as  $a$  in Std Form)

Vertex Form:  $y = -(x-2)^2 + 28$

Since the equation is now in Vertex Form you could then choose to solve using Square Roots.

You can also use **Square Roots** to solve a Quadratic Equation when in Standard Form  $b=0$

9. **REINFORCE** The height of a tomato dropped from 16 feet above the ground is given by the function  $h(t) = -16t^2 + 16$ . How long will it take for the tomato to hit the ground?

$$0 = -16t^2 + 16$$

$$\frac{-16}{-16} = \frac{-16t^2}{-16}$$

$$\sqrt{1} = \sqrt{t^2} \quad t = \pm 1$$

since  $t$  represents time in this situation and negative time doesn't make sense, the only answer is

$$t = 1 \text{ sec}$$

## Topic 6: Polynomial Equations

Exploring: "Quadratic Equations"

SAS2 - Question #9

## Hwk #29

Agilemind Workbook

Topic 6: Polynomial Equations

Exploring "Quadratic Equations"

SAS2: questions 10 a-d, 11, 12a,b