

# P R O J E C T   D E S I G N :   O V E R V I E W

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<b>Name of Project: “Whatever Floats Your Boat”</b> <b>**Driving Question: “Can I create a boat that floats with the most cargo?”</b>		<b>Duration: 2-3 weeks</b>	
<b>Subject/Course: Science</b>		<b>Teacher(s): Christine Rydlicki</b>	
<b>Other subject areas to be included, if any: Math, Science, Writing</b>			
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<b>Significant Content</b> (CCSS and/or others)	P.PM.01.11    W.1.8 S.IP.E.1 1.OA.A.1 1.OA.C5		
<b>21st Century Competencies</b> (to be taught and assessed)	Collaboration: Work as a whole group/small group		Creativity and Innovation: design a boat that will float while carrying cargo.
	Communication: Presentation of plan/final product		Other:
	Critical Thinking: Choose materials appropriate for creating a functional boat.		
<b>Project Summary</b> (include student role, issue, problem or challenge, action taken, and purpose/beneficiary)	Students will investigate objects that sink and float, and use that knowledge to create a boat that will float while carrying cargo.		
<b>Driving Question</b>	How can we design a boat that will float while carrying cargo?		
<b>Entry Event</b>	Watch video of large ships. If time of year allows, take students on boat ride (diamond Jack River Tour) and view ships/boats on the river.		
<b>Products</b>	Individual: *Journal entries *Conference with teacher *Presentation of idea	Specific content and competencies to be assessed: * Completed boat that will hold cargo *Prediction of how many pennies boat will carry *	

	Team: *Presentation of completed boat *Participation in creating boat	Specific content and competencies to be assessed: *Ability to answer questions about boat *Use of tools to complete project.		
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<b>Public Audience</b> (Experts, audiences, or product users students will engage with during/at end of project)	Peers, teachers			
<b>Resources Needed</b>	On-site people, facilities: *School engineer *Parents			
	Equipment: Large container to hold water			
	Materials: Clay, paper, Styrofoam, wood, metal, foil, plastic,			
	Community Resources: Local Boat tour company (Diamond Jack)			
<b>Reflection Methods</b> (Individual, Team, and/or Whole Class)	Journal/Learning Log: Math/Science Journal		Focus Group:	
	Whole-Class Discussion: Various discussions		Fishbowl Discussion	
	Survey		Other:	

Notes:

## PROJECT DESIGN: STUDENT LEARNING GUIDE

Project:

Driving Question:

Final Product(s) Presentations, Performances, Products and/or Services	Learning Outcomes/Targets content & 21st century competencies needed by students to successfully complete products	Checkpoints/Formative Assessments to check for learning and ensure students are on track	Instructional Strategies for All Learners provided by teacher, other staff, experts; includes scaffolds, materials, lessons aligned to learning outcomes and formative assessments
(individual <b>and</b> team)	I can identify the differences between sinking and floating. I can identify different things that can float.	Science journal	<ul style="list-style-type: none"><li>Teacher models writing in science journal.</li><li>Teacher models finding information about sinking and floating.</li></ul>
	I can identify items that float and sink.	Science journal	<ul style="list-style-type: none"><li>Teacher provides students with supplementary samples of things that sink or float.</li></ul>
	I can plan a design for my boat.	Science journal	<ul style="list-style-type: none"><li>Visit to the boat, watch boats on internet.</li></ul>
	I can present my plan to the group and discuss why I think my plan will work.	Write/ draw in science journal	<ul style="list-style-type: none"><li>Teacher facilitates discussion among presenter and peers.</li></ul>
	I can build my boat using the materials provided to me.		<ul style="list-style-type: none"><li>Teacher facilitates creation of boats.</li></ul>

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