***Ordinary World:* A world of Andy’s toys who come to life when humans are not around. They get along but are worried they’ll be replaced by Andy’s new birthday toys. ☹**

***Refusal:* Woody refuses to believe that Buzz is the best, and he tries to push him so Andy won’t find Buzz and choose Woody to go to Pizza Planet.**

***Meeting the mentor*: Woody builds Buzz up, telling him that a toy is a great thing to be because there’s a little boy who loves him, etc. In the process, Woody finds himself as they work together, so yeah, Woody meets a new side of himself as he mentors…himself. ☺**

***Crossing the threshold*: *#1* – They leave the house to Pizza Planet, and Woody, Buzz get separated from Andy and his mom at the gas station.**

***#2 –\_Woody and Buzz end up at Pizza Planet by hitching a ride on a Pizza Planet truck.* *#3 –* Syd wins Woody and Buzz from the Claw Game and takes them to his house YIKES!**

***Tests, Allies, Enemies*: \*Test: Woody can’t handle Buzz Lightyear’s awesome toy appeal, and so Woody feels he has to overcome it so he can be the best.**

**\*Test: Woody has to rescue Buzz at Pizza Planet b/c Buzz thinks it’s his job to go into the spaceship.**

**\*Allies (see archetypes): Syd’s toys help Woody get out of the house and free Buzz.**

**\* Enemies (see archetypes) – Syd and Skud**

***APPROACH TO THE INMOST CAVE:*  Entering Syd’s house because Woody knows he will be in some kind of fight for his life; Woody has to escape from Skud, not get killed by Syd, and devise a way to escape. Woody apologizes to Buzz, and they, along with Syd’s toys work to escape from the cave and face the supreme ordeal.**

***SUPREME ORDEAL:* Getting out of Syd’s house allows them to try to rescue Buzz. Woody is placed on a grill. Syd is going to fire Buzz. Battle ensues, toys attempt to intimidate Syd.**

***Reward*:**

**WOODY: *Mentor* – tells other toys to get a move in buddy; advises them to calm down about the birthday – “We’ve been here before…”;**

**We know he’s the hero b/c he’s the main character on a quest.**

**BUZZ: Threshold guardian; Trickster**

**Mr. POTATO HEAD: Threshold guardian; shape shifter**

**SYD and SKUD: Shadow**

**ANDY’S MOM and ANDY: herald – buys Buzz Lightyear for Andy**

**Slinky dog – ally**

**Bo Peep – ally**

**Rex the dinosaur – trickster**

**SYD’S TOYS - shapeshifters**

**Etc.**

**\*\*Based on your analysis, explain and develop THE BEST archetype OUT OF THE FOLLOWING CHOICES with specific evidence, insight, and a counter argument using the following format.**

**Archetype CHOICES: trickster, threshold guardian, shape shifter, ally**

**TS – Identification of archetype**

**TAG (“Toy Story”, Director: John Lasseter, Movie)**

**CLAIM: (opinion plus reasoning)**

**TE, RE, RE**

**TE, RE, RE**

**Counter Argument – strengthens your argument by mentioning the opposite side and then disproving it**

**CS**