**Tomorrow’s quiz** will be on *Sundiata,* Vocabulary One, and Journey of a Hero stages and archetypes. The quiz is **multiple choice**. There will be a **word bank for the vocab.**, along with sentence or synonym matches. You will have a **matching section** with **archetypes and definitions**. You will apply several **Stages of the Hero’s Journey** **to evets in *Sundiata***, and you’ll be **making inferences** about the story.

Supplement your knowledge:

-Ancient African culture believes in pre-destiny: destiny/path determined at birth and can’t be changed

-Looks important in the culture too! If you son was handicapped, it was believed that the gods were punishing you. That’s harsh. (So glad it’s 2018☺)

-Main purpose of story – teaches about Mali’s history

-“…Great trees grow slowly...” (Naine 1067). – metaphor for Sundiata – get it?

-Gnankouman Doua and Nounfairi (both mentors) remind King about the tree metaphor

-Relationship of Sogolon and Sassouma (Sassy!) inspires Sundiata to walk (Supreme Ordeal).

- Reward – Sundiata gives Mommy the whole baobob tree ☺

-The King refuses the call until finally, on his death bed, he accepts Sundiata’s prophecy.

-Finally, the King tells Sundiata he will be the next King, calling Sundiata to adventure.

-I know Sassouma is the Shadow/Villain, but she’s ALSO a Threshold Guardian because she keeps Djata from being King.

-One possible theme: We can overcome our weaknesses to achieve the plans God/Allah has for us.