

KINDERGARTEN, FIRST AND SECOND GRADES

IDEA #1:

ASK STUDENTS TO:

think of things that are cold.

name things that are cold.

think of which colors are cold.

name the colors that are cold.

draw a picture using cool colors and a cool theme.

(This can also be done with warm colors and a warm theme.)

IDEA #2:

ASK STUDENTS TO:

think of things that they like to do with their families.

name a few of those things.

draw a picture of themselves doing that favorite thing with their family.

(Older students can write about it on the back when they are done.)

IDEA #3:

ASK STUDENTS TO:

think of four different shapes.

name those four shapes.

think of things that have those shapes in them.

name the things that they thought of.

draw a picture using those ideas.

(This can also be done with lines.)

THIRD AND FOURTH GRADES

IDEA #1:

ASK THE STUDENTS TO:

think of their favorite place to be alone or go with friends.

share one of those places.

think about how they get there. (what streets they take.)

draw a map, starting with their house, drawing which streets they take to get to that favorite place.

(Encourage lots of details, street signs, trees, side walks, etc.)

IDEA #2:

ASK STUDENTS TO :

think of different people, animals and insects.

name those people, animals and insects.

imagine if they all exchanged parts.

draw the imaginary creature.

IDEA #3:

ASK STUDENTS TO:

imagine that they are under water.

imagine the kinds of things that they might see.

name the things they might see.

draw themselves under water and the things that they might see.

IDEA #4:

ASK STUDENTS TO:

imagine that they flew to another planet.

imagine the things that they might see.

write the name of the planet on the back of their paper.

draw what they will see on their imaginary planet, their space ship and the creature that they might encounter.

IDEA #5:

ASK STUDENTS TO:

imagine that they have been frozen for 100 years.

imagine what they will see when they wake up.

name some of those things.

draw what they think they will see.

FIFTH AND SIXTH GRADES

IDEA #1:

ASK THE STUDENTS TO:

imagine that they are inside of a dark tunnel.

adjust their eyes so that they can see.

think about what they might see in that dark tunnel.

imagine that they can see outside the tunnel.

name some of the things that they see in and out of the tunnel.

draw the things that they see.

write about the things that they see on the back of their drawing.

IDEA #2:

ASK THE STUDENTS TO:

think about looking out a window of a very tall building.

name the things that they might see.

draw the window and what they see outside of it.

IDEA #3:

ASK THE STUDENTS TO:

imagine that there is a door in front of them.

slowly walk toward the door.

think about whether they are scared or excited.

imagine that the door suddenly flies open!

draw what is behind that door.

IDEA #4:

ASK THE STUDENTS TO:

imagine that they can fly.

imagine that they are looking down.

draw the things and the people that they see from way up high.

draw self

as a person

Sparks of ideas that spark more ideas that spark more ideas, etc. for groups and individuals requiring minimum equipment.

• FOOD STILL LIFE USING NAME
FOODS THAT START WITH LETTERS
CORRESPONDING TO LETTERS
OF NAME

1. Illustrate your favorite poem.
2. Define transition and illustrate.
3. Illustrate a day that you would enjoy.
4. Tell a story using only dots.
5. Illustrate some famous sayings.
6. Draw yourself in a mood.
7. Draw an object realistically then abstract it.
8. Draw things that connect.
9. Draw things that float.
10. Draw things that make noise and illustrate their sound.
11. Draw things that roll.
12. Create your own object from materials found in a trash can then draw it.
13. Draw things with a flavor.
14. It was a dark and windy night...(finish the story by illustration).
15. Draw your greatest fear.
16. Keep a list of unusual things people do.
17. Draw things that close.
18. Illustrate "The way things were".
19. If I had been a frog...
20. Create the most beautiful day and use three colors.
- * 21. Create your own game.
22. Illustrate you playing when you were little.
23. Design your own ride at the fair.
- * 24. Create a new desk that you would like to have at school.
25. Illustrate everything you can think of about noses.
26. Compare designs in nature and man made things.
27. Create a story using only blocks.
- * 28. Think about wings. Draw the type of wings you would need to fly to the moon.
29. Create a poster telling about your school.
30. Using the shapes found in cell structure combine them to make your own shape.
31. Al Capp is leaving the comics. Create your own comic strip to take his place.
32. Create your own book on textures.
33. Draw the things that come from eggs.
34. Draw life from a fly's point of view.
35. Draw life as a broom, hat or brush.
36. Be an ant - describe and draw what you would see.
37. Be a flower and draw the world around you and what you would see.
38. If you could put a sign on your desk that would tell others about you what would it say - draw a sign to put up.
39. Given a kleenex think of 20 different things you can use it for. List them.
40. Draw your dream room.
41. List of 30 things you can use a pencil for.
42. Design your own coat-of-arms.
43. Create a front page of a newspaper containing significant things in your life or someone else's.
44. Make a mobile out of pictures clipped from magazines illustrating your life.
45. Design an advertizement for yourself.
46. Create a comic strip of one significant event in your life.
47. Do a self portrait by looking into a mirror. Do one without a mirror.
48. Draw yourself as you might be in 10 years, in 25 years in 50 years.
49. Make your own name plate.
50. Make a design using your name.
51. Do a time line - on it place illustrations of the most important events in your life.

52. Draw yourself but replace your head with something else.
53. Design your own personal stamp or stationary - then write a letter to a classmate, friend or teacher.
54. Create your own bike bumper sticker - use pattern design or cleaver wording. Send into Paul Harvey!
55. Illustrate words such as up, down, inside, outside, together, apart, crazy, etc.
56. Make one of your drawings larger/smaller.
57. Make a small window, slide it over one of your paintings until you find a good design - then enlarge it.
58. Pick a noun from a dictionary at random and illustrate.
59. Cut out colors from a magazine and do a collage. (Use as many examples of one color you can find.)
60. Draw scenes of a planet that might be in the next Star Wars film.
61. Design a method of transportation not yet invented.
62. Design a record album cover.
63. Design an ad for your favorite song.
64. Do a weaving, rug hooking, etc.
65. Create a new game out of an old one.
66. Design a space ship. Include floor plan and elevation.
67. Draw the floor plan of your house, of the classroom, of your section of the school, of any building.
68. Illustrate things that smell sweet, sour, fresh, rotten.
69. Using a magic marker, draw a shape in the center of a paper and make it grow by drawing concentric lines around the first shape.
70. Find examples of distortion, eg. reflections in water windows, mirrors spoons hubcaps, in comic strips, political cartoons, in your own drawings.
71. Make texture rubbings of objects at home, at school, outside.
72. Draw a map of an imaginary place. Illustrate parts of it eg. cities, bridges farms, animals etc.
73. Make optical illusions.
74. Create an art spot - an area where only art is created.
75. Look at Newspaper photos with a magnifying glass. Notice the dots. Create your own "photo" with dots and take a picture of it.
76. Make a design using a highway map as a source.
77. Learn origami.
78. Do calligraphy.
79. Make a design using a letter or number as sources.
80. If you made a sculpture, shine a light on it and draw it.
81. Take pencil and paper and see how many different shades (values) you can create.
82. Do a scribble. In it find an animal or any kind of imaginary creature and complete it.
83. Write a poem about the above.
84. Invent something you need - make a drawing of it.
85. Invent something we need in this school, make a drawing of it.
86. Invent a flying rock.
87. Invent a new alphabet.
88. Invent a new language.
89. Get any ten photos taken at random (from magazines or elsewhere).
90. Write a story that includes all the pictures.
91. and/or make a composition containing all the horizontal and vertical lines in all the photos.
92. and/or select any three photos and draw what happened immediately before and after each photo was taken.
93. and/or make a monochromatic composition by cutting out all the shapes that have one particular color.
- and/or do anything you want with them.
94. Count something in the room (or outside) so that you know more about it after you counted it than before you counted it.

DRAWING

Lessons which revolve around drawing and drawing media need not be academic or boring. Some ideas follow.

Line - pen-ink, stick-ink, ruler, string, edge of cardboard, crayon, scratch, rubbings over a piece of string,

Still life - Plant forms, weeds, objects of children's choosing

Black and White - positive-negative, compositional stressed, organization of space (abstract), organization of like things,

Thematic drawing

Trees in winter

Tropical forest, jungle

The Cathedral, Notre Dame, St Mark's Square, imagined

A Russian Church

A Chinese Temple

A modern building (city)

A Harbor, Port, wharf

Factories, pollution, smoke stacks

The Garden, Park (court)

An old village

A Farm

Rural Landscape, fields

City landscape

houses on a hill, mountainside

Farm implements

Boats, shore, on the water

An Avenue of trees

My street

My house

A group of houses

a parking lot

Children at play

Fantastic drawings, ships, men, machines, animals, castles

Animals, owls, turtles, bees, hornets, snails, snakes, toads

chickens, birds, butterflies, moths, deer (an arrangement of one specie)

Close up - broken things, the earth, the moon, the atmosphere

A patch of grass, and the things which go on there

A marsh

These could go on and on.

Read a story: The Wild Swans (Anderson), Aladdin and his Wonderful Lamp (1001 Nights),

Books: Hailstones and Halibut Bones (color),

Poetry: Reflections on a Gift of Watermelon Pickle,
Some Haystacks don't even have any needles

A Discussion: Environment, our school community, History,
Art object or objects, Talk about a trip or a country visited,
Nature subject.