Multi Media Classwork 6-7-19

How to be an Upstander

Today's Objectives:

By the end of the class period students should be able to say:

Content:

- ✓ I CAN create an animation using Adobe Flash to explain ways to be an Upstander.
- ✓ I CAN use the text tool and add keyframes all on one layer to create this animation.

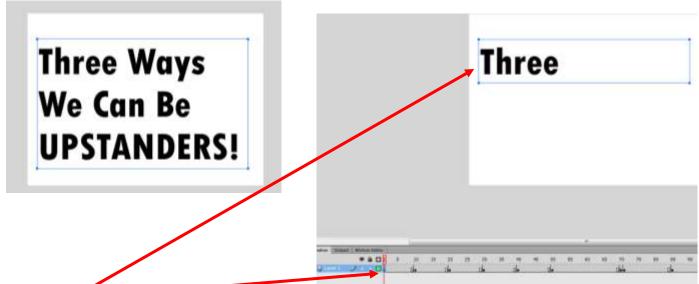
Language:

✓ I CAN explain what an Upstander is and give at least three examples of how we can be Upstanders

You are going to create an animation using the three ways your group came up with to BE An UPSTANDER.

Open up the program Adobe FLASH
 Create a new presentation (ActionScript 3.0)
 Save as ### last name, first name-Upstander

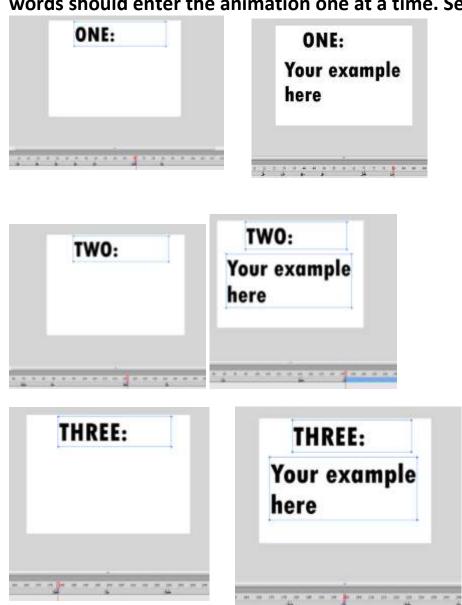
4. Use the text tool to create a text box with your group's title on the stage.



5. Cut all but the first word on frame 1 from your text using <u>control x</u>. Add a keyframe at frame 10 and paste back the rest of the text and then cut again leaving the second word.

Three Ways

- 6. Keyframes should be added every 5-10 frames and a word should be added back to create the animation of one word entering the stage at a time.
- 7. You should continue to do this for at least 3 Examples of suggestions for how to "BE AN UPSTANDER" Each suggestion number should come in and then words should enter the animation one at a time. See below:



8. Give it a conclusion

Make sure that you add a keyframe at least 30 frames after this statement is done so that it may stay on the stage for a long time before it loops



9. Save again and then publish. Turn in only the published Flash Player version when complete