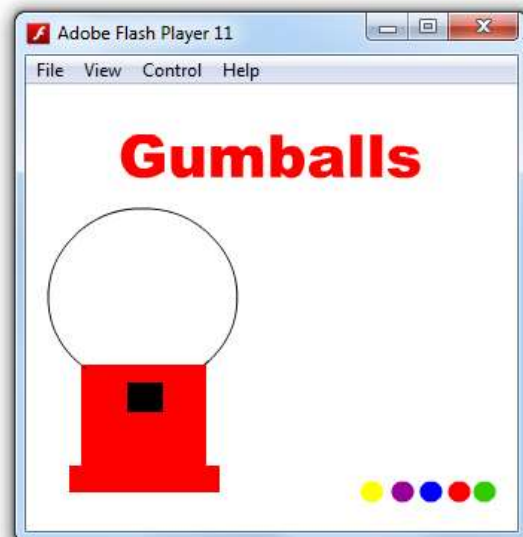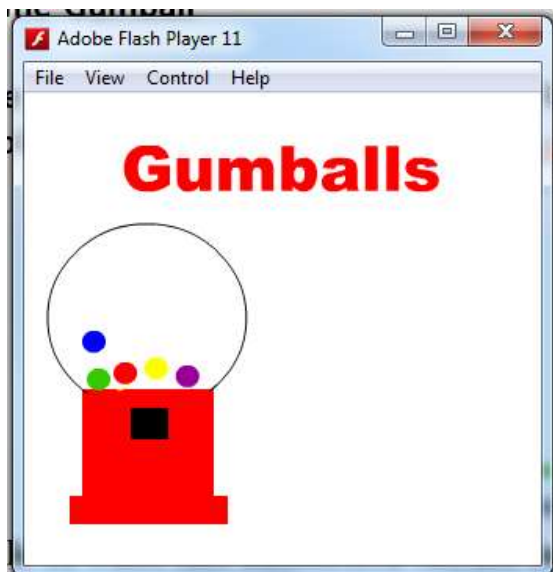# Web Design
Flash Animation
5-31-19

Today's Objectives:

By the end of the class period students should be able to say:

1. I CAN use the drawing tools in Adobe Flash to create a gumball machine
2. I CAN publish the flash animation

➢ **Open a new Flash document**

➢ **Go to page 277 your Dreamweaver book**

➢ **Complete Exercise 1**

➢ **Save as ### last name-Gumball**

➢ **Publish and add the published version that opens in Flash Player into your K:Drive folder**

➢ **There is an example of what this animation should look like in the homework pick up folder**