## <u>MultiMedia</u> <u>Classwork 12-11-17</u> <u>Create an Original Cartoon</u>

## Today's Objectives:

By the end of the class period students should be able to say:

- 1. I CAN explain how to and create a frame by frame animation
- 2. I CAN use the drawing tools, add keyframes, and sound
- 1. Open up the program Adobe FLASH
- 2. Start a new presentation
- 3. Save as ### last name, first name-Cartoon
- 4. You are going to create a cartoon. All images will take place on the same layer. You must add a keyframe for each frame of your cartoon.
- 5. Begin by drawing a simple image using the brush tool or drawing tools. Then insert a keyframe on the next frame on the timeline. You then want to add images or move the first image along the timeline.
- 6. You may copy and paste to recreate the same image in your cartoon.
- 7. This cartoon must be at least 4 different scenes with at least 4 different drawn images on it.
- 8. Make sure that you save again and publish. Only drop off the Flash player version.



