

# Multi Media

## Classwork 12-1-17

### How to be an Upstander

#### Today's Objectives:

By the end of the class period students should be able to say:

#### Content:

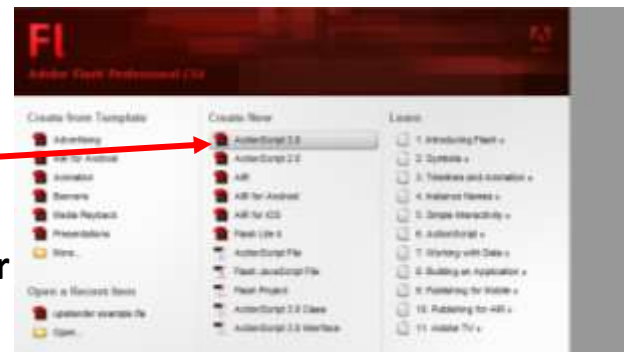
- ✓ **I CAN create an animation using Adobe Flash to explain ways to be an Upstander.**
- ✓ **I CAN use the text tool and add keyframes all on one layer to create this animation**

#### Language:

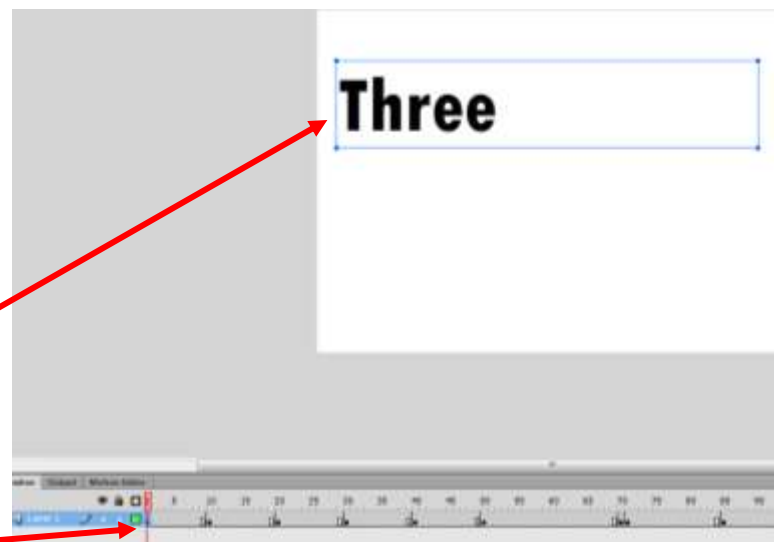
- ✓ **I CAN explain what an Upstander is and give at least three examples of how we can be Upstanders**

You are going to create an animation using the three ways your group came up with to BE An UPSTANDER.

1. Open up the program Adobe FLASH
2. Create a new presentation (ActionScript 3.0)
3. Save as ### last name, first name-Upstander



4. Use the text tool to create a text box with your group's title on the stage.



5. Cut all but the first word on frame 1 from your text using control x. Add a keyframe at frame 10 and paste back the rest of the text and then cut again leaving the second word.



6. Keyframes should be added every 10 frames and a word should be added back to create the animation of one word entering the stage at a time.
7. You should continue to do this for at least 3 Examples of suggestions for how to “BE AN UPSTANDER” Each suggestion number should come in and then words should enter the animation one at a time. See below:



## 8. Give it a conclusion

**Make sure that you add a keyframe at least 30 frames after this statement is done so that it may stay on the stage for a long time before it loops**



## 9. Save again and then publish. Turn in only the published Flash Player version when complete