

MultiMedia  
Classwork 11-29-17

Create an Original Movie Using FLASH and adding  
Sound

Today's Objectives:

By the end of the class period students should be able to say:

1. **I CAN** import images, convert them to symbols and animate them
  2. **I CAN** import a sound and add it to my animation
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1. Open up the program Macromedia FLASH
2. Start a new presentation
3. Save as ### last name, first name-Sound
4. Add 5 images to your stage, convert them to symbols and distribute to layers. Then add keyframes at 30 for all objects and also in at 60.
5. **Animate all objects at frame 30.**
6. **GO to this website <http://www.grsites.com/archive/sounds/> and find a sound effect that matches your photos**
7. Add a sound effect that should match the theme of the photos. **Sounds should be around 3 to 4 seconds long.**
  - To add a sound:
    - ✓ make sure the sound is saved to your H: drive
    - ✓ import the sound to the library
    - ✓ open the library using the Window menu
    - ✓ add a layer to the timeline
    - ✓ with the layer selected, click and drag the sound onto the stage
    - ✓ play the movie from the beginning to hear the sound play.
8. You should then publish the movie and turn in only the flash player document.