

Multi Media

Classwork 5-8-19

Create a Movie Using Adobe FLASH

Today's Objectives:

By the end of the class period students should be able to say:

1. **I CAN open Adobe FLASH and create a new movie**
2. **I CAN use the lasso tool to separate select items**
3. **I CAN add text and distribute to layers**

1. Open up the program Adobe FLASH then Create new ActionScript 3.0

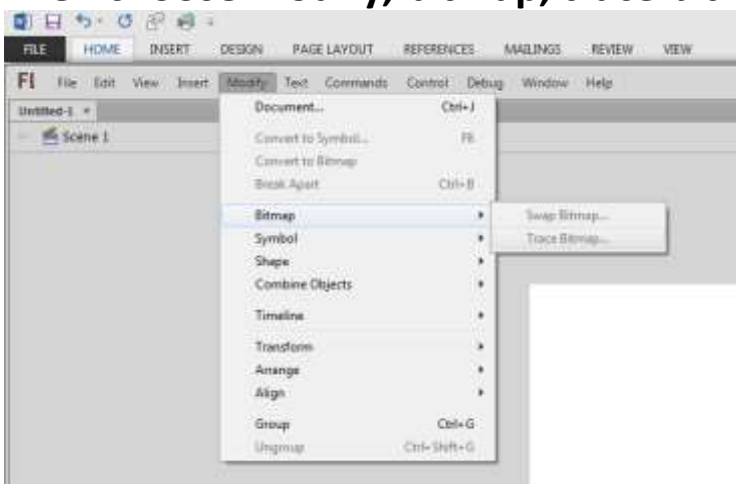


2. Go to my iBlog and save the caps file to your H:Drive

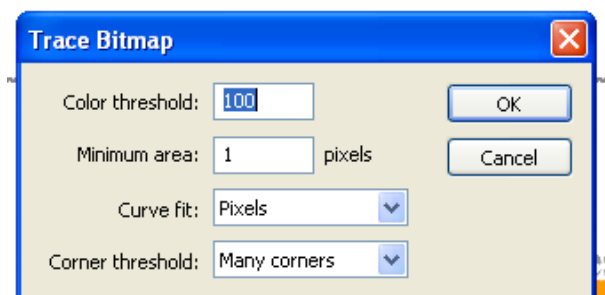


3. Import the caps file to the stage

4. Then choose modify, bitmap, trace bitmap,



use these numbers
and values

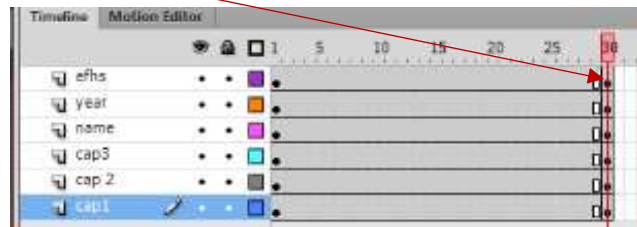


5. Then separate the caps using the lasso tool, convert each to a symbol, then distribute to layers



6. Next add text in three places. Name as one text box, EFHS in one text box and year of grad as the other text box. **Convert each to symbol**, then distribute to layers. You should have 6 symbols when complete. Remove any extra layers.

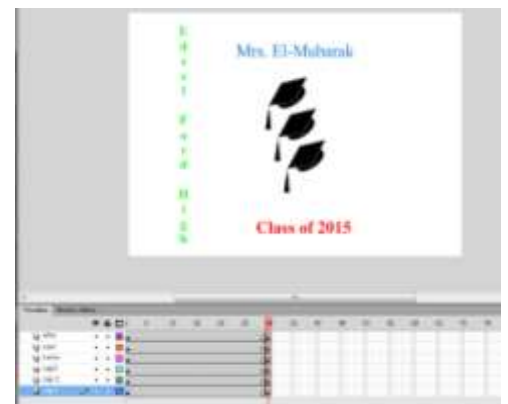
7. Next add a key frame (right click on the frame and insert key frame) at 30 for each of the symbols and then move each symbol at frame 1



8. Next, on each layer, right click to add **Classic Tween** for each symbol anywhere between frame 1 and 30. Make sure the movie plays.

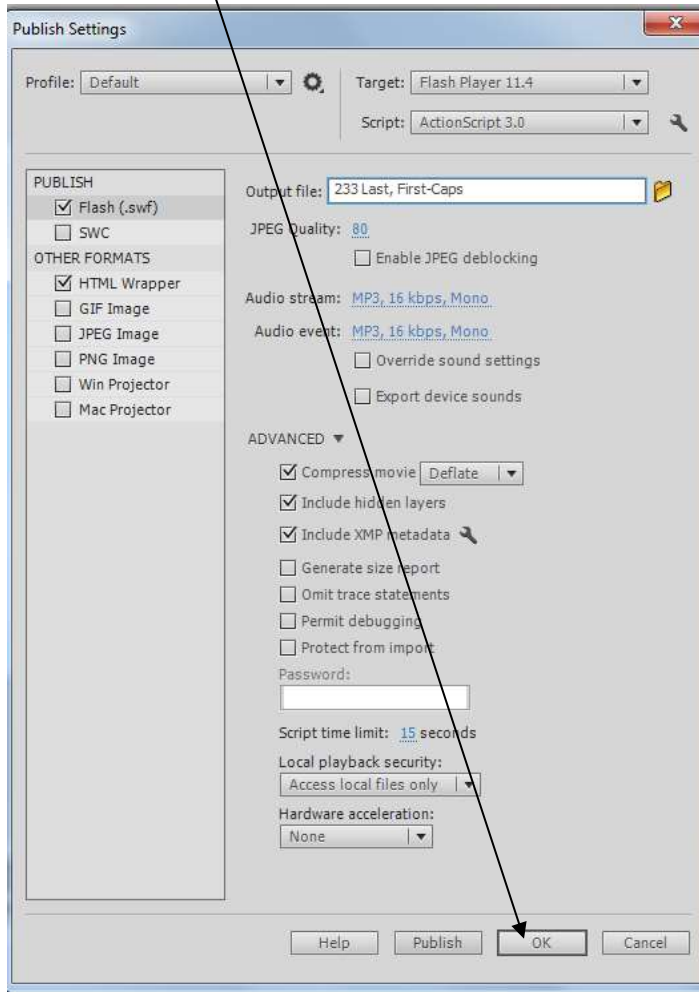
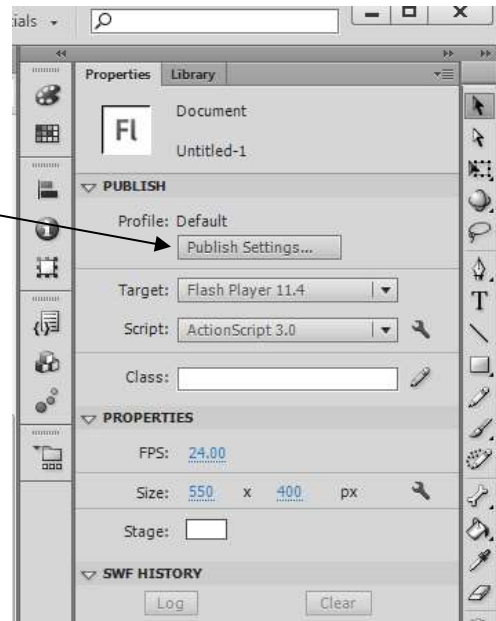
9. Your text and caps should end on the stage

10. Save as ### last name, first name-Caps



11. Next you must publish the movie

12. Click the Publish Settings button on the properties panel, then click Publish



13. Now check your H:drive, you should have 3 versions

14. DROP OFF only the white flash player assignment when complete

