Multi Media
Classwork 5-10-19
Create an Original Movie Using FLASH and add Sound

Today's Objectives:
By the end of the class period students should be able to say:

1. *I CAN* import images, convert them to symbols and animate them
2. *I CAN* import a sound and add it to my animation

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1. **Open up the program Adobe FLASH**

2. **Create a new Action Script 3.0 document, change the size of the stage**

3. **Save as ### last name, first name-Sound to your H:Drive**

4. **Add 5 images to your stage, convert them to symbols and distribute to layers. Then add keyframes at 30 for all objects and also in at 60.**

5. **Animate all objects at frame 30.**

6. **GO to this website http://www.grsites.com/archive/sounds/ and find a sound effect that matches your photos**

7. **Add a sound effect that should match the theme of the photos. Sounds should be around 3 to 4 seconds long.**
   > **To add a sound:**
   > - ✓ **make sure the sound is saved to your H: drive**
   > - ✓ **import the sound to the library**
   > - ✓ **open the library using the Window menu**
   > - ✓ **add a layer to the timeline**
   > - ✓ **with the layer selected, click and drag the sound onto the stage**
   > - ✓ **play the movie from the beginning to hear the sound play.**

8. **You should then publish the movie and turn in only the flash player document.**